

**Year 1**  
**All Creatures great and small**  
**Summer 2 (Dare to Dream) June – July**

**English:** Elmer by David Mckee

- Story sequencing and descriptive writing
- Writing about characters and imaginary jungles using adjectives and introducing expanded noun phrases
- Looking at letters and postcards and identifying features
- Writing a reply to a postcard, which asks and answers questions
- Creating and describing a main character for a story
- Creating a problem and providing a solution
- Writing our own independent story
- Cross- curricular writing: instructions – ‘How to care for your pet’

**Maths:** To continue to work on addition and subtraction mastery

**Shape**

- Recognise and name common 2-D and 3-D shapes, including: •2-D shapes [for example, rectangles (including squares), circles and triangles]
- 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]

**Position and Direction**

- describe position, direction and movement, including whole, half, quarter and three-quarter turns

**Measurement**

- compare, describe and solve practical problems for:
- lengths and heights
- mass/weight
- capacity and volume
- time

Measure and begin to record the following:

- . lengths and heights, mass/weight, capacity and volume, time (hours, minutes, seconds).
- recognise and know the value of different denominations of coins and notes
- sequence events in chronological order using language

- tell the time to the hour and half past the hour and draw the hands on a clock face to show these times

**Problem solving:**

*A problem to be solved...*

Can you design and make a pet shelter?

**British Values:**

*Our values, your values, their values...*

*Understand we have a responsibility to care and look after all creatures.*

**Trip- Yorkshire Wildlife Park**

**Children will get the opportunity to see free roaming animals and take part in an ‘Amazing Animals’ workshop.**



**PE:** *Athletics*

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

**Knowledge and understanding of the world:**

*We’ve got the whole world in our hands...*

*Explore animals from different countries on our trip to Yorkshire Wildlife Park.*

**Science:**

- Identify and name a variety of common animals including, fish, amphibians, reptiles, birds and mammals
- Identify and name a variety of common animals that are carnivores, herbivores and omnivores
- Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets)
- Observe changes across the 4 seasons

*Working scientifically*

- Asking simple questions and recognising that they can be answered in different ways
- Observing closely, using simple equipment
- Performing simple tests
- Identifying and classifying
- Using their observations and ideas to suggest answers to questions
- Gathering and recording data to help in answering questions

**Art:**

- To use a range of materials creatively to design and make products
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

**Ideas:**

**Investigate portraits which feature pets - they were often painted as part of family scenes**

**Depict pets (not necessarily their own!) using variety of media - pastels, paint etc. Include digital art - photography.**

**Computing:** *Create posters and algorithms*

- Use technology purposefully to create, organise, store, manipulate and retrieve digital content
- Recognise common uses of information technology beyond school
- ICT cross curricular use for research and presentation.
- Collect data on pets and create a bar chart (maths).
- Presentation for with either advertising or advice for looking after pets.

**DT week**

- Design purposeful, functional, appealing products for themselves and other users based on design criteria
- Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

**Ideas: enclosure for a pet. Each tree group to design an enclosure for a different animal.**

**Performance and public speaking:**

*Say something...*

*Deliver an assembly to Foundation Stage about looking after all creatures.*

**Media and technology the 21<sup>st</sup> Century**

*Snap, share, socialise, safety...*

Write and send out questionnaires to find out information about pets. Use this information to create a bar chart, using software.

**UNCRC:**  
**13, 24, 28, 29, 31**

**Values:**

Understanding & Trust  
 Co-operation & Faith